

RulesReasoningLP Opening Remarks

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- Perspective: a power user / an application developer
 - Distinction between rules and ontologies is artificial
 - The distinction should be made between decidable vs undecidable reasoning
 - An application developer should not have to worry about or know the difference
 - Rules and ontologies vs conceptual models
 - While for some domains rules and/or ontology may provide a natural abstraction for knowledge acquisition, for most domains it does not
 - Support and design for higher level modeling primitives and language support should be viewed as a worthy design activity (e.g., UML models, hierarchically organized graphs, ontology design patterns etc.)
 - Tasteful combination of features
 - The essence of language design for an application is a tasteful combination of features and not support for every imaginable feature