Optimized SPARQL performance management via native API



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The Goals

- Studying the kinds of queries revealing the advantages of one or another database
 - Selection of a SPARQL subset from SP2Bench test, dataset and loading it to all triple-stores.
 - Implementing measurement aids, testing
 - Accurate time measurement, getting min, max, average and median times.
 - Reflection on the results, advantages and disadvantages of the triplestores on each selected query.

Triplestore selection

- We are going to compare the following triplestores:
 - Virtuoso
 - Stardog
 - NitrosBase
- The triplestores have the following important advantages:
 - Very high performance on sp2bench benchmark
 - Linux and Windows versions
 - Native API for fast query processing

Writing codes for fast query execution

- We are going to use native API for fast query execution
 - Virtuoso provides Jena, Sesame and
 Virtuoso ODBC RDF Extensions for
 SPASQL
 - Stardog provides the core SNARL (Stardog Native API for the RDF Language) classes and interfaces
 - NitrosBase provides C++ and .NET native API

Writing codes for test environment

- Writeing additional codes needed for testing:
 - Accurate time measurement;
 - Functions for getting min, max, average and median times;
 - Functions for getting time of scanning through the whole query result;
 - Functions for getting time of retrieving first several records (for example, the first page of web grid);
 - Etc.

Loading test dataset

- Selecting a data subset from sp2bench benchmark;
- Measuring data loading time;
- Data are considered as loaded as soon as the system is ready to perform a simplest search query. This is done to eliminate background processes (eg. indexing).

Preparing SPARQL queries

- We are going to explore the query execution performance by the databases under consideration.
- The queries should be fairly simple and cover the different techniques, for example:
 - search the small range of values
 - search the big range of values
 - Sorting
 - Aggregation
 - Several different join queries
 - Retrieving part of result
 - Retrieving whole result
 - etc.

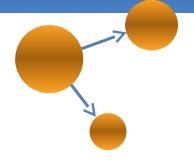
Testing, reflection, reporting

Testing by participants

Note: During testing each database may allocate a lot of resources, that can affect the performance of other databases. That's why each test should be stared from system reboot.

- Reflection on results
- Report writing

9. Contacts



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