# The Semantics of Things that Happen an exploration

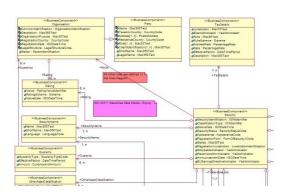
Mike Bennett
Ontolog Forum, 5 November 2015

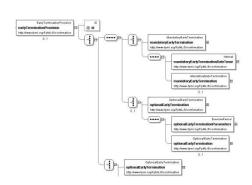
#### Outline

- Brief introduction to FIBO
- The requirements for occurrent
- Issues with current placeholders
- A philosophical investigation
- Occurrent pairwise disjoint facets
- Conclusions and discussion starters

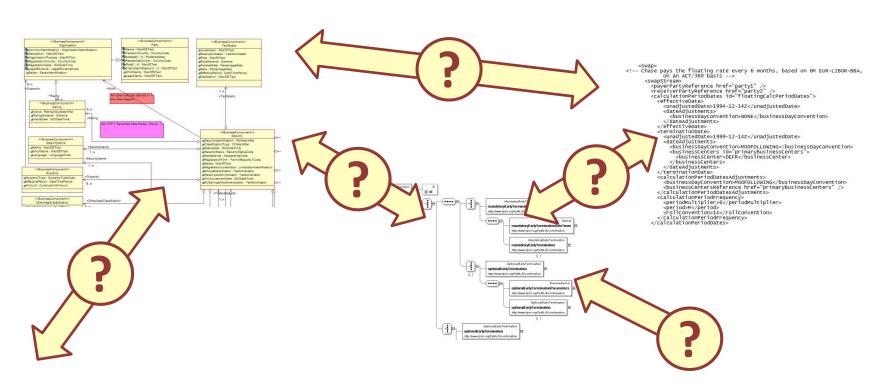
# Introducing FIBO

# Financial Industry Data Standards

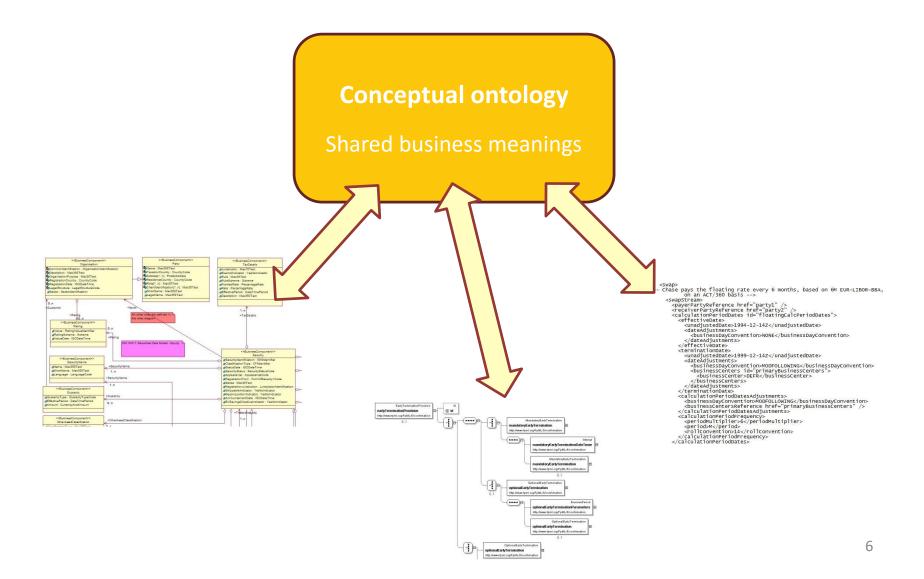




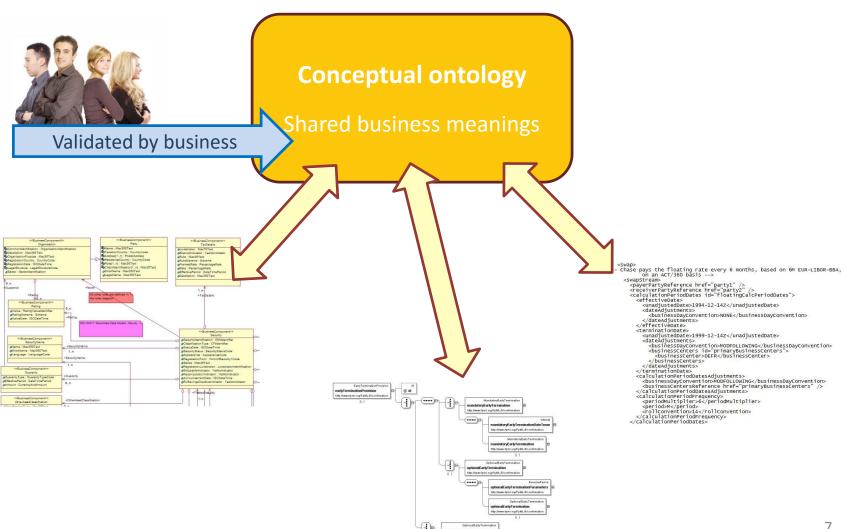
# Disparate Data



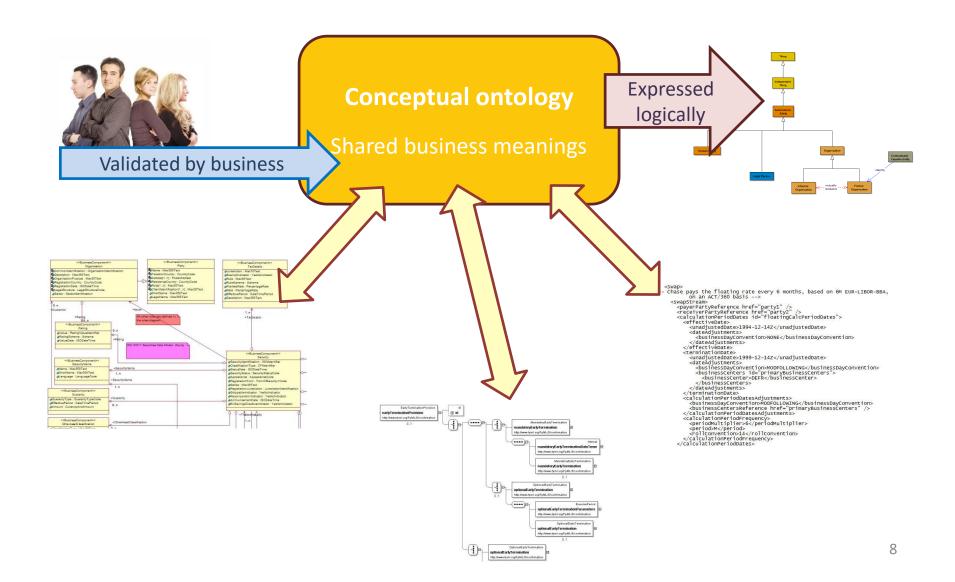
## **Unified Semantics**



#### **Business Validation**



## Formal Logic Representation



## Finance Industry Language

- Terminology / Vocabulary
  - Focus is on words
  - Different people use the same words for different concepts and different words for the same concepts
- Data Dictionary
  - Documents the meaning or meanings of individual data elements
  - Good design means one data element has many applications
- Ontology
  - Each element in the model represents on concept

#### The FIBO Moment

- Previous standardization efforts at message and data levels
- Arguments over terms

 Atkin: "What if we considered the concepts without worrying about the words people use?"

– Sudden outbreak of peace!

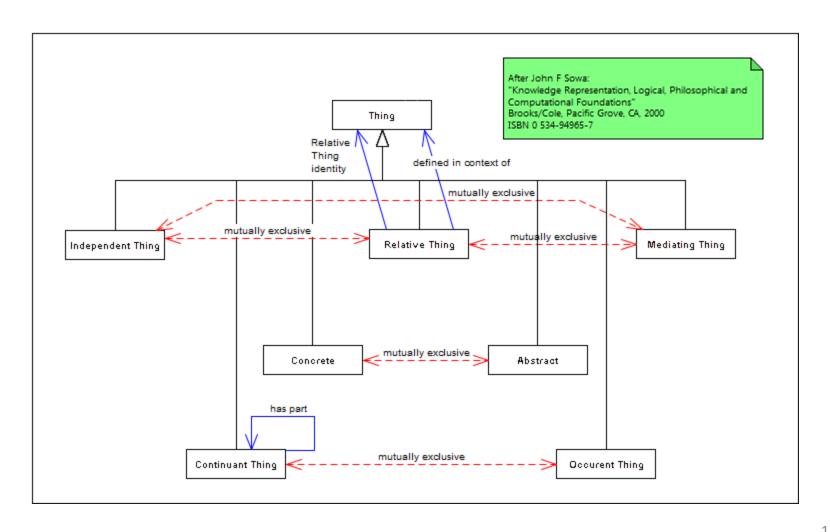
# The FIBO Principles

Concepts not Words

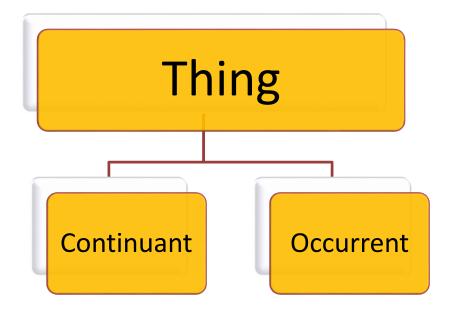
 Meanings are grounded in the terms of law, contract etc.

Use of upper level abstractions

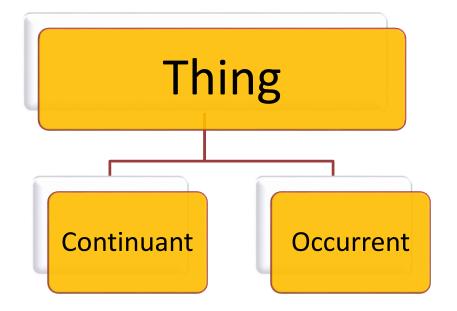
# **Upper Ontology Partitions**



#### Continuants and Occurrents

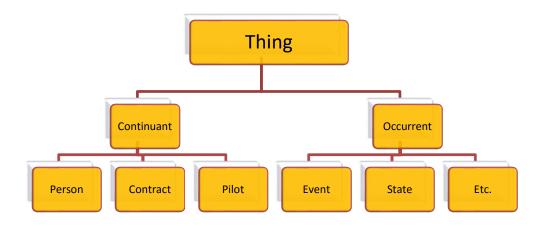


#### Continuants and Occurrents



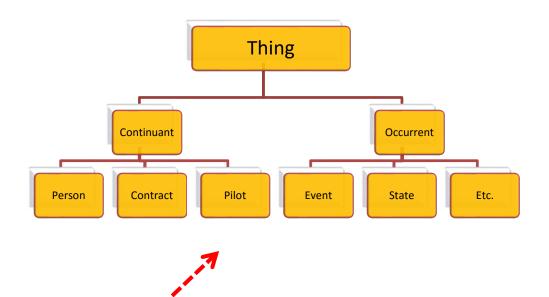
- Continuant: where it exists, it exists in all its parts
  - Even if these change over time
- Occurrent: the concept is only meaningful with reference to time

#### Continuants and Occurrents



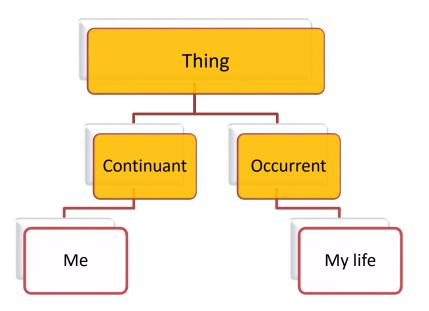
- Continuant: where it exists, it exists in all its parts
  - Even if these change over time
- Occurrent: the concept is only meaningful with reference to time

# **Ontology Partitioning**



 Things which are independent or relative are also either continuant or occurrent

## Continuants and Occurrents Example



- Me: where I exist I exist in all my parts
  - Even if these change over time
- My life: happens over a period of time and cannot be defined without time

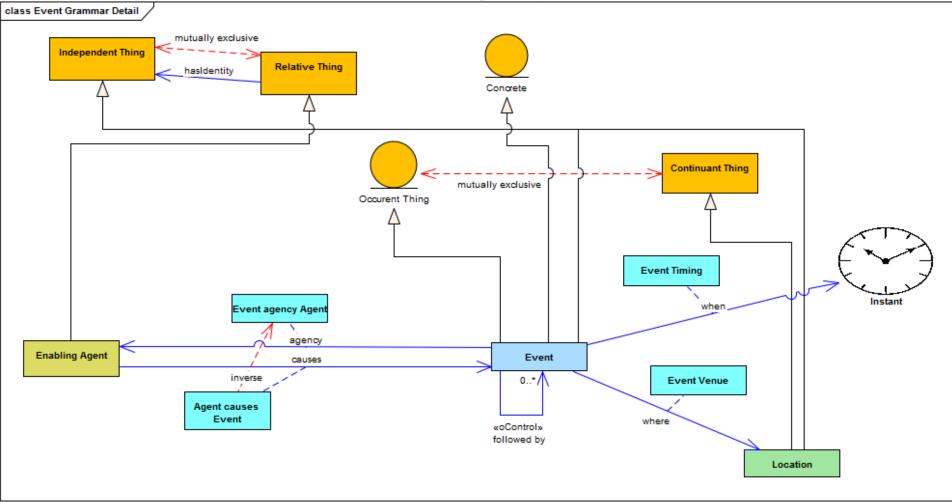
## Why does this Matter?

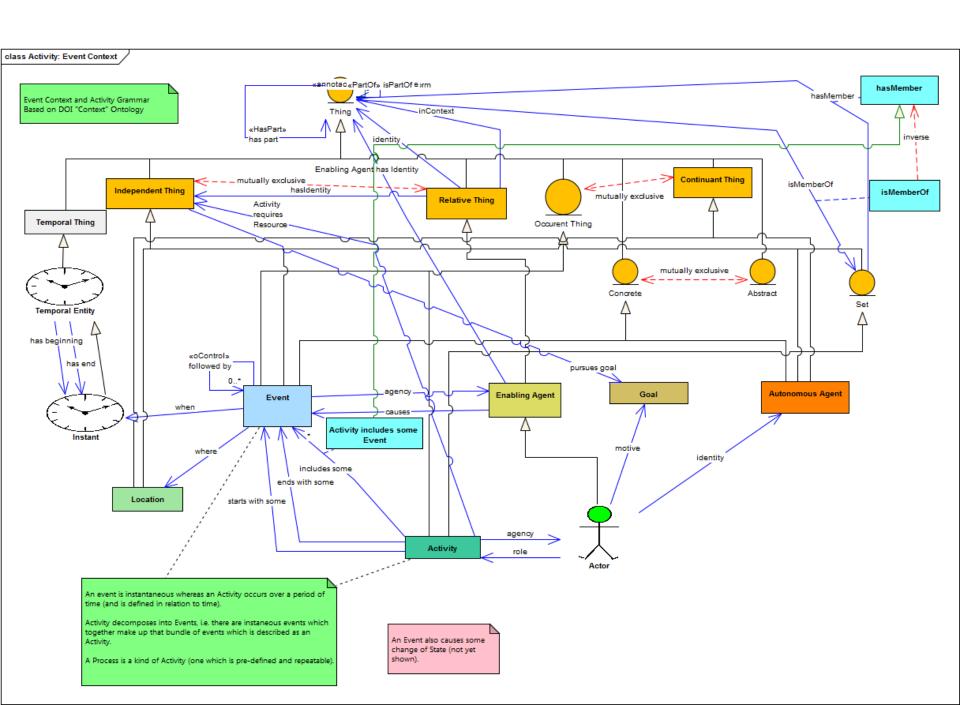
- Frame concepts which have a temporal component which are of interest to the business
  - Events, activities
  - States
  - Statuses, prices, other time-variant concepts
- Provide a basis for ontological modelling of business process
- This brings the two sides of development (structural and behavioural) into the same conceptual model

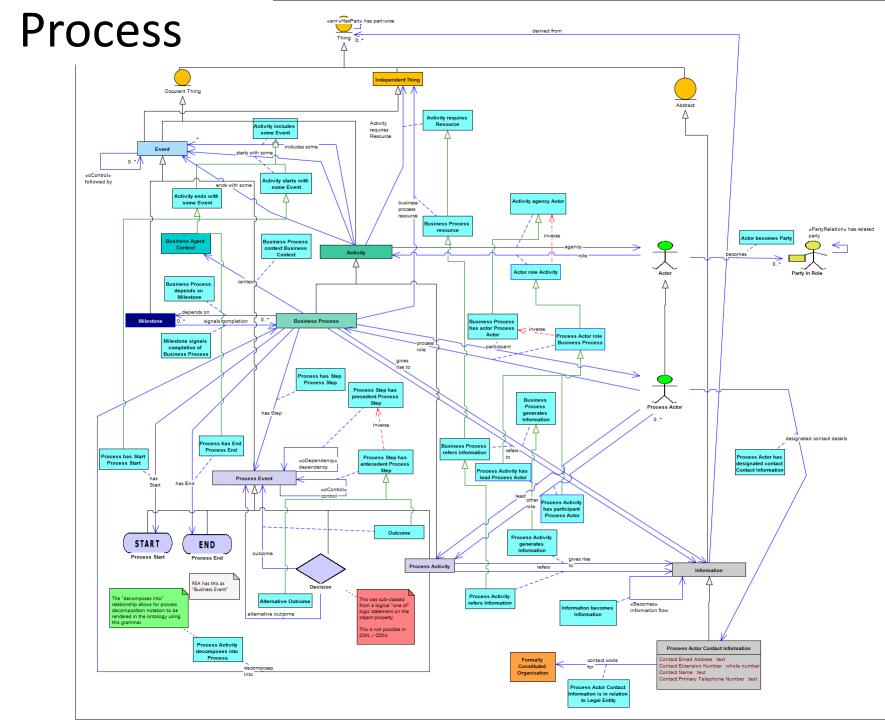
## FIBO Occurrent Things Placeholders

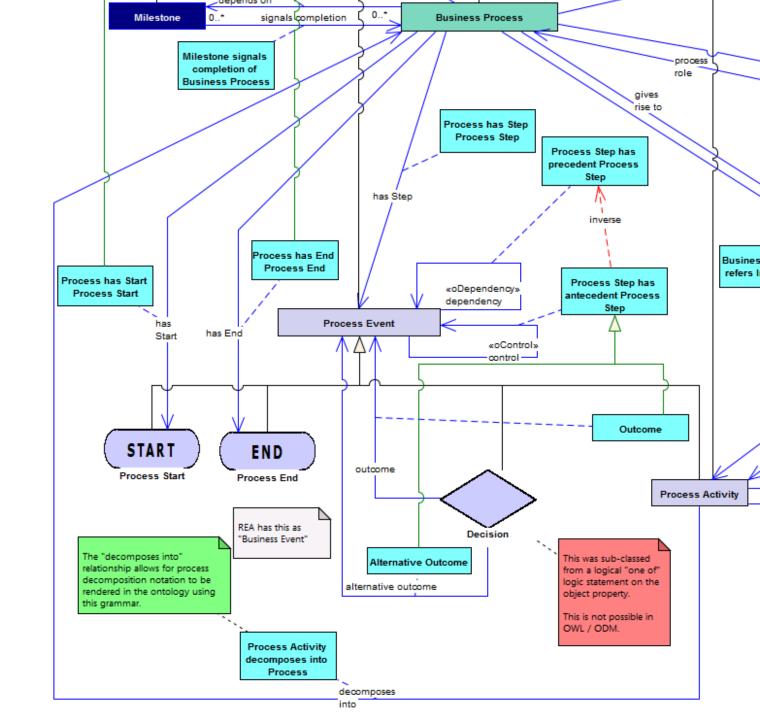
- Event
- Activity
- Process (e.g. securities issuance)
- Corporate events
- Lifecycles
- Interest Accrual
- Conditions and triggers
- Transacton workflow / payments process

## **Event**



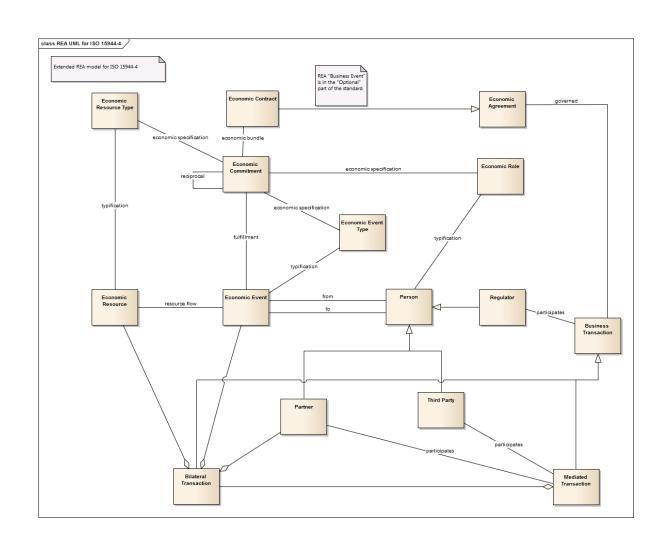




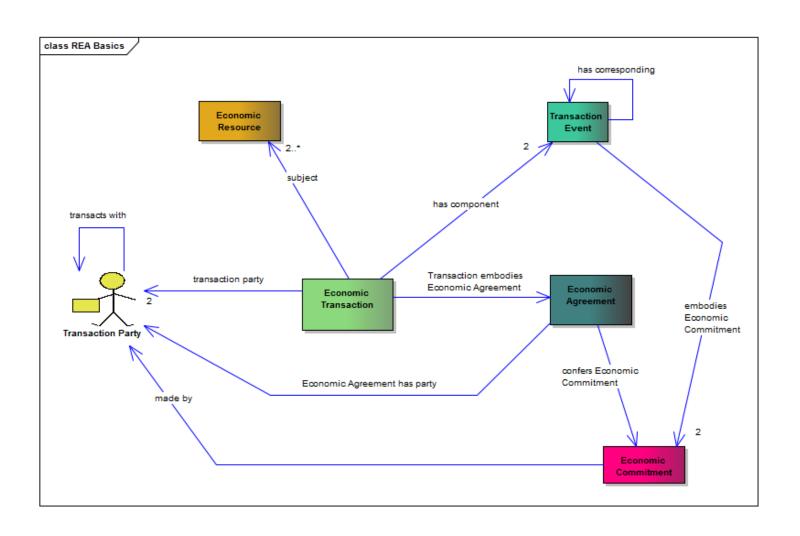


# Terms Derived from REA Ontology

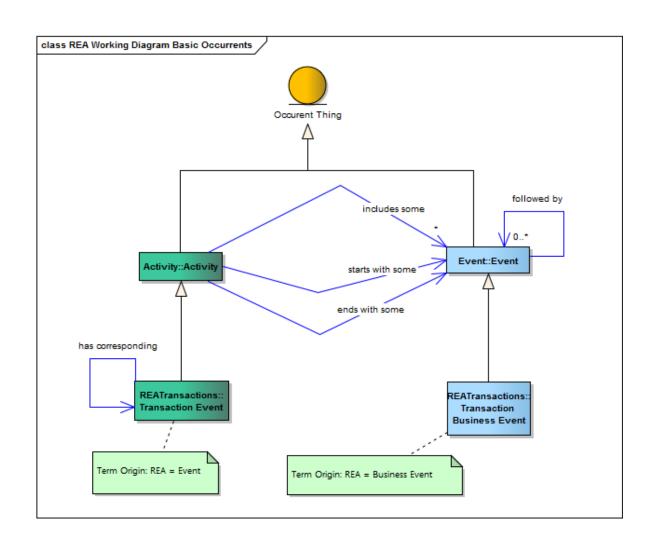
## ISO 15944-4



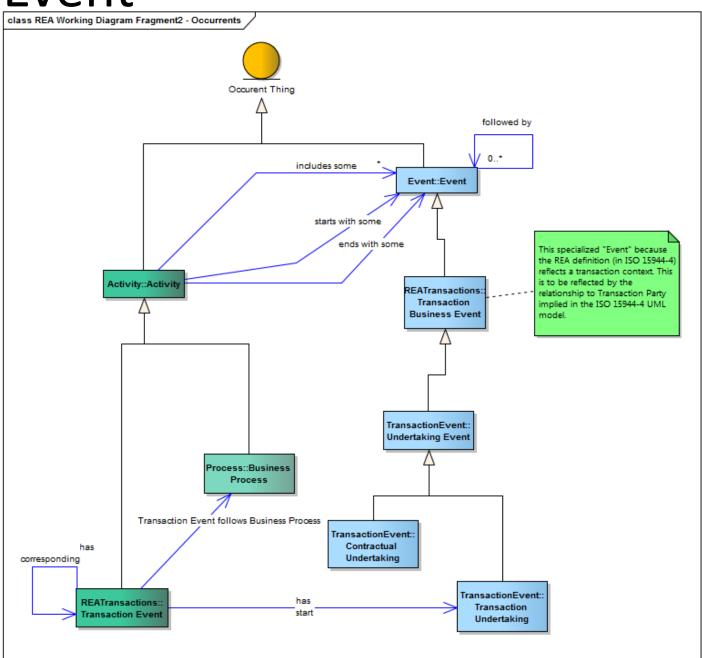
## **REA Basic Terms**



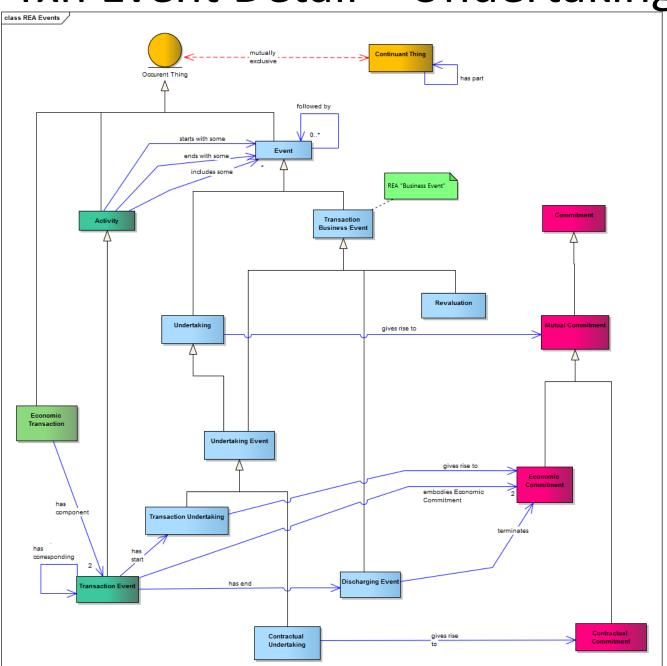
#### **Occurrents**



## Txn Event

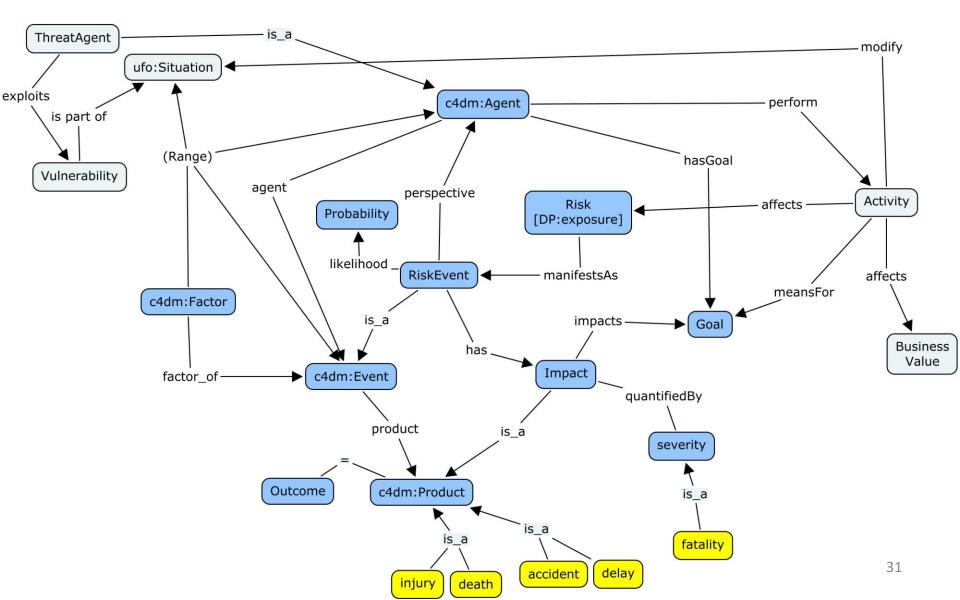


Txn Event Detail – Undertakings

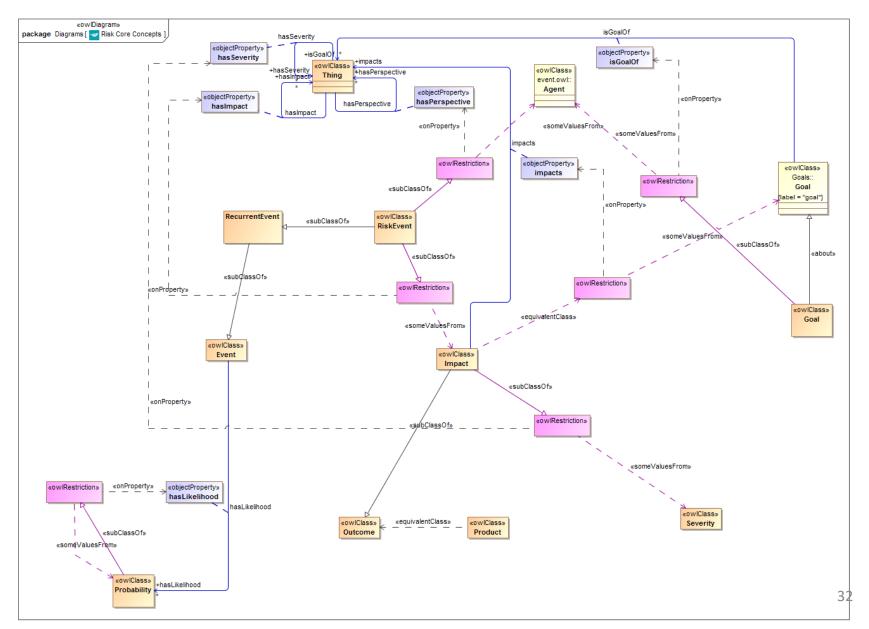


## Ontology Summit 2014 Risk Hackathon

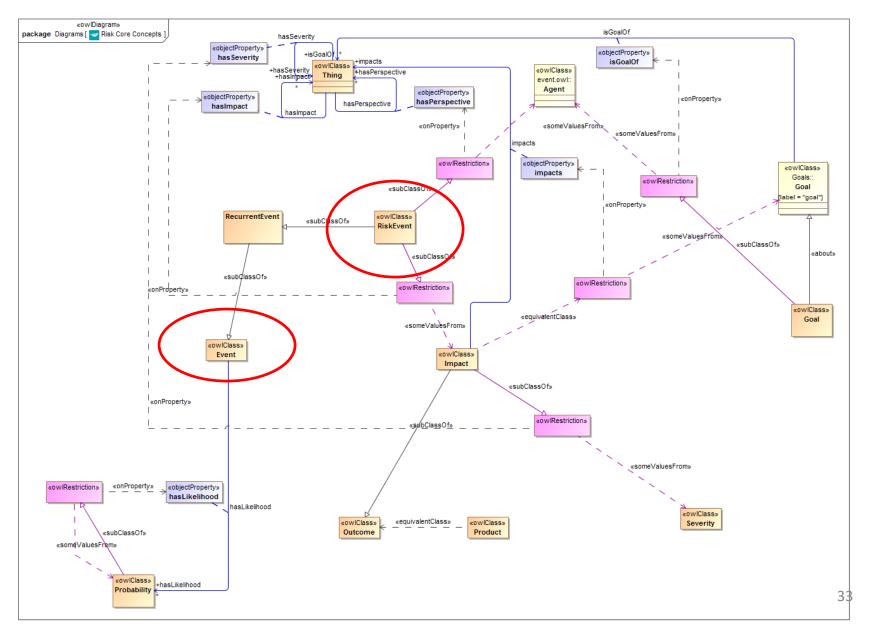
# Initial Diagram for Risk Concepts



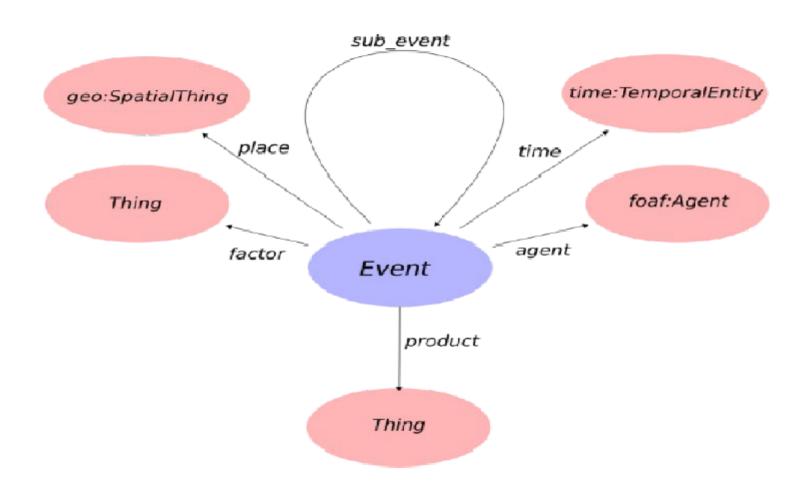
# Risk Concepts Ontology



# Risk Concepts Ontology



#### http://purl.org/NET/c4dm/event.owl#



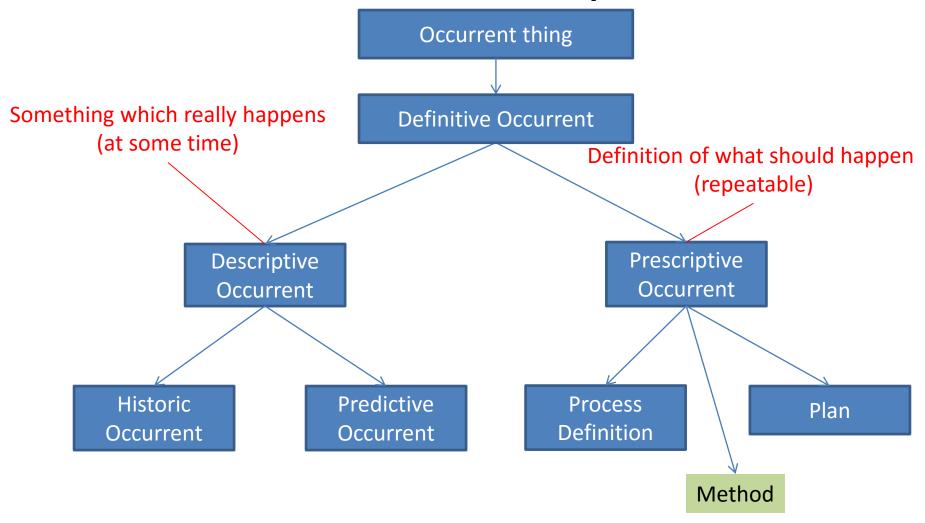
#### What is Event?

Event as something with a time and a place?

Event as a relationship between 2 states?

Event as every kind of "Occurrent Thing"?

## Other Occurrent Requirements



# Philosophical Investigation

#### Achievements and Attainments

- Stanford Encyclopedia
- DOLCE

Some reactions and followups

#### **Definitions**

#### From

 http://www.researchgate.net/post/Perdurant occ urrents and perdurant continuants definitions and implications

#### Continuants and occurrents.

- Continuants correspond largely to physical bodies, objects, and particular masses of matter, while occurrents correspond to events, processes, and - perhaps - momentary states. Here, I employ the following distinction:
  - a continuant is constructed as a spatial entity that has all its parts at an instant t, and no spatial parts at any other instant
  - an occurrent is constructed as a temporal entity that has only one part, or that has sequential temporal parts.

## Endurants and perdurants

- In contemporary theories of persistence, a persisting entity either endures by having all its parts at any instant; or perdures by having parts at sequential instants. More generally,
  - an endurant has no temporal parts (or, at least, no conceptually distinguishable temporal parts) and thus exists in its entirety at each instant of its existence
  - a perdurant has temporal parts, and is at least temporally extended.

#### Discussion

- Continuant:
  - Leibniz's Law
    - Identity is based on having the same properties
    - However, parts and other properties change over time
  - They key is identity
  - "A thing which continues in its identity"
  - Reject the explicitly "spatial" element of the definition
    - A commitment is a continuant

#### Discussion

#### Occurrent

- Some commentators suggest that time scale plays a part in the definition
  - We reject this
- Use the perdurant definition
- The concept is temporal in its definition
  - Bit it need not be instantaneous
  - A thing consisting entirely of temporal parts is itself an occurrent/perdurant

## FIBO Working Definitions

#### Continuant:

- Definition: "something which exists and retains its identity across points in time"
- Explanatory Note: These persist over time even when their constituents alter over time

#### Occurrent:

- Definition: "something which is defined wholly with reference to time or which consists of one or more things which are defined wholly with reference to time"
- Explanatory Note: These are extended in time and so are only partly present at any time in which they exist

#### **Extensions**

- DOLCE has 4 extensions of perdurant
  - Achievement
  - Accomplishment
  - State
  - Process
- We need some clarity on achievement versus accomplishment, since the English words are synonymous – need to determine what are the assertions that distinguish these

## DOLCE Light

- DOLCE Light left out a lot of the endurant v perdurant stuff, and simply said
  - there is an object, which is something that is rather than something that happens;
  - and then there is Event, which is something that happens.

These are the same concepts with different labels

## **DOLCE** Explanation

#### **Top-Level Classes**



#### Endurants and perdurants

- Endurants (also referred to as continuants)
  - Are wholly present at any time at which they exist
  - Can change in time
  - E.g. physical objects
- Perdurants (or occurrents, occurrence)
  - Are extended in time
  - Only partially present at any time at which they exist
  - E.g. events and processes
- are related by participation:
  - An endurant 'lives' by participating in a perdurant, e.g. a person participates in a discussion, a violinist performs in a concert



KMM Ontology Lecture 7

## **DOLCE Explanation**

#### **Top-Level Classes**



- Endurants (objects) and perdurants (events) may have constituent parts:
  - Hairs on your head
  - Chorus of a song
- Endurants (objects) may survive the loss and/or replacement of parts
  - i.e. they retain their identity
- Or, objects may just be 'the sum of their parts'
- Parts cannot be removed from perdurants (events) once the event has happened
  - Perdurants do not have temporal parts
- Connectedness: once a whole object has been delimited, we can consider connections
- Mereology and topology => next lecture

KMM Ontology Lecture 7



Source: http://www.inf.ed.ac.uk/teaching/courses/kmm/PDF/L7-DOLCE.pdf

## Wikipedia Definitions

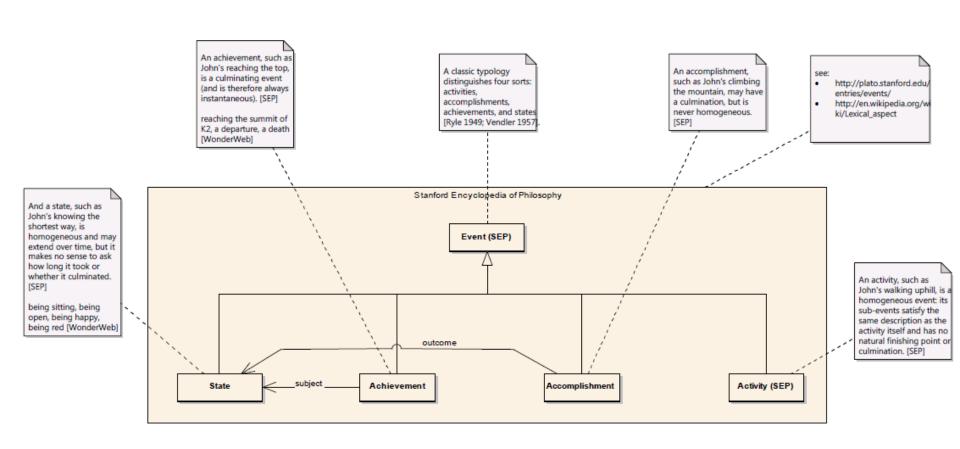
#### Endurant

- Also known as continuants, or in some cases as "substance", endurants are those entities that can be
  observed-perceived as a complete concept, at no matter which given snapshot of time. Were we to
  freeze time we would still be able to perceive/conceive the entire endurant.
- Examples include material objects (such as an apple or a human), and abstract "fiat" objects (such as an organization, or the border of a country).

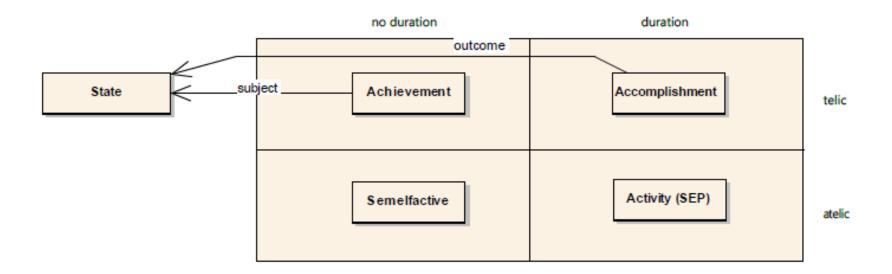
#### Perdurant

- Also known as occurrents, accidents or happenings, perdurants are those entities for which only a
  part exists if we look at them at any given snapshot in time. When we freeze time we can only see a
  part of the perdurant.
- Perdurants are often what we know as processes, for example: "running". If we freeze time then we
  only see a part of the running, without any previous knowledge one might not even be able to
  determine the actual process as being a process of running. Other examples include an activation, a
  kiss, or a procedure.

## Events (SEP)



## Events (sorted)



- These are not the labels we will use
- Ontology is about the concepts

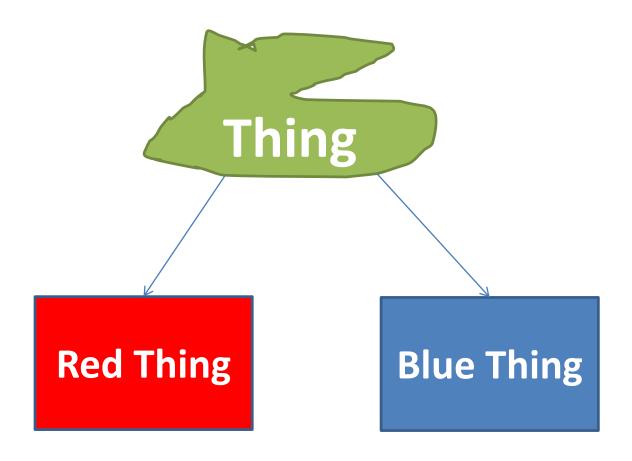
#### Comments

- Achievement and Accomplishment
  - As labels these were not helpful to business SMEs
  - Also not clear if we would use them in FIBO
  - Meanwhile, each represents a combination of concepts per the 2x2 table
- Conclusion
  - Separate out the distinct meanings
  - Pairwise disjoint facets
  - Also support earlier use cases for e.g. process as prescriptive occurrent

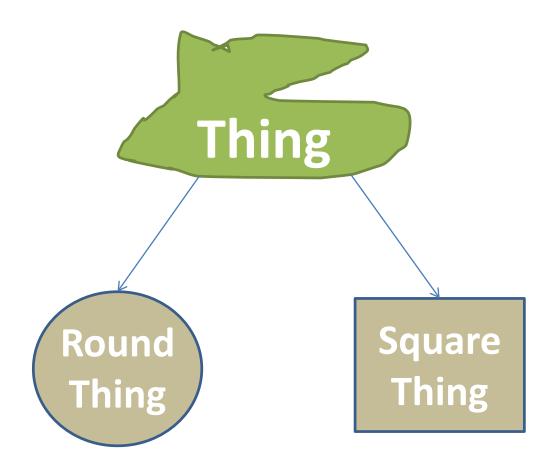
## Proposals

- Faceted classification
- Some proposed facets
- Extending and using these

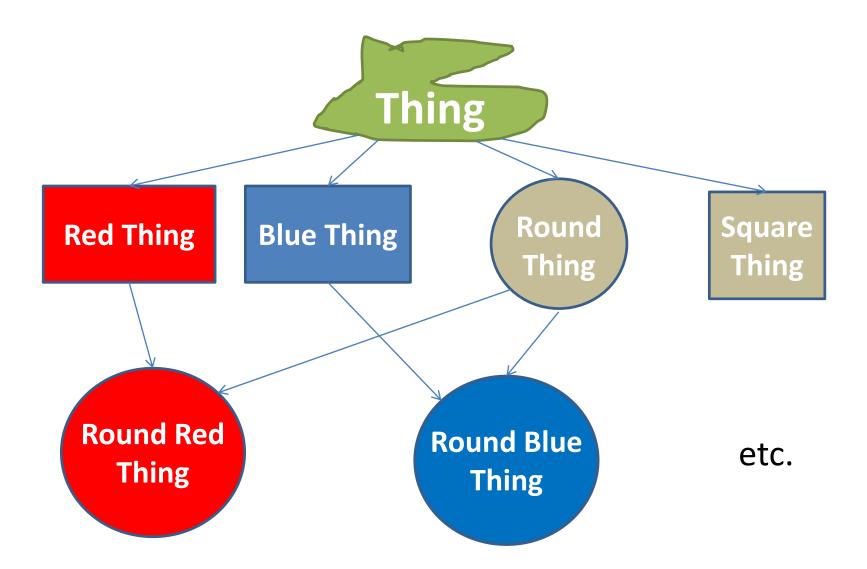




Differentiae: what distinguishes the sub types of the Thing



Differentiae: what distinguishes the sub types of the Thing



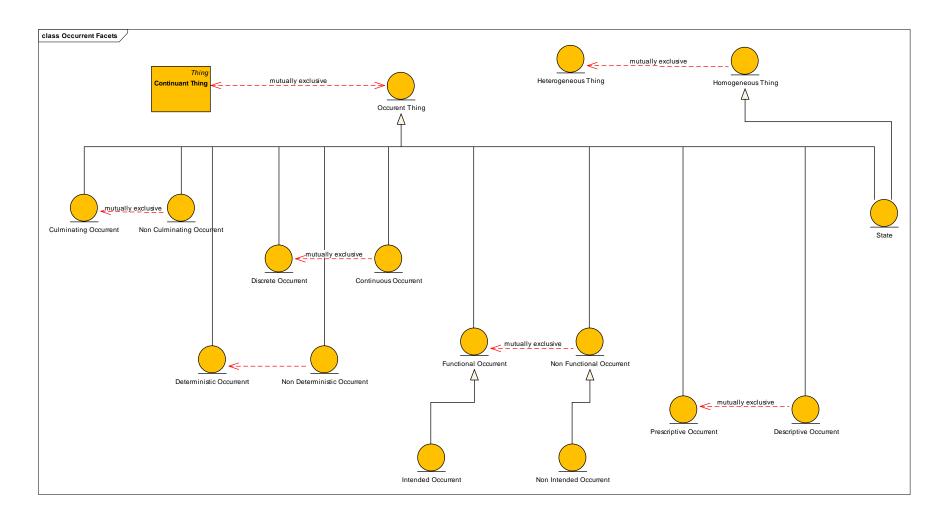
## In initial prototyping environment

- (Sparx EA, with visual representation of OWL constructs but not RDF export)
- Facets:
  - Culminating
  - Prescriptive
  - Functional
    - Purposeful
  - Instantaneous
- Linking provisionally to FIBO placeholders

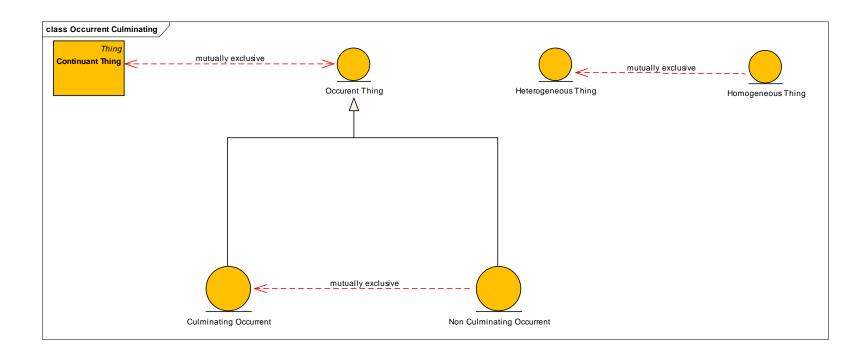
# \*geneous



### **Occurrent Facets**



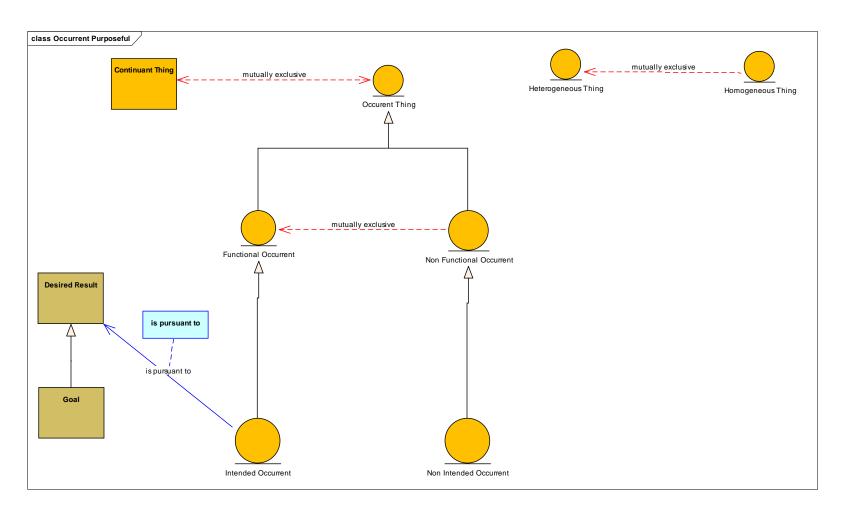
# **Culminating Facet**



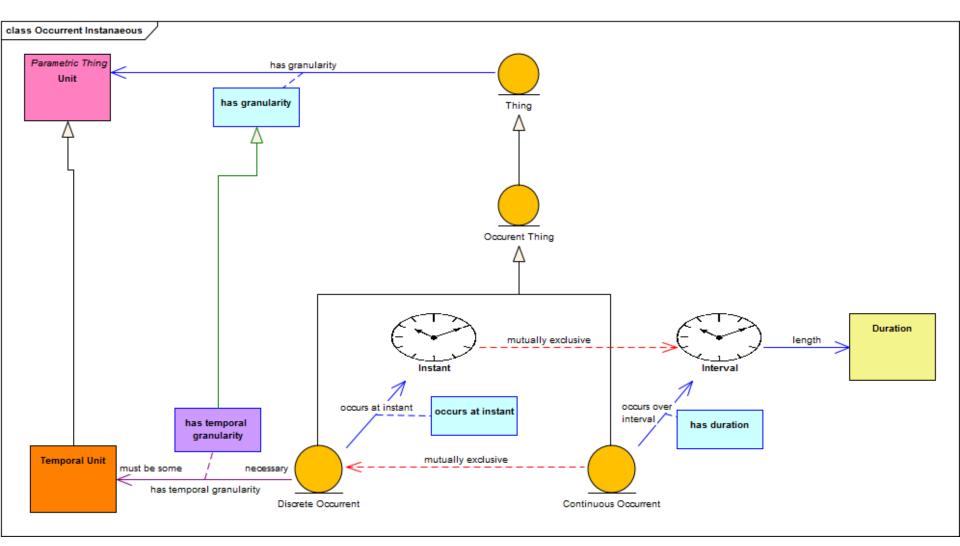
## Telic: Function v Purpose

- Telic can be read as being something with a function
- Some interpretations attribute intent to the notion of function
  - We reject this see e.g. Finke
    - <a href="http://www.patheos.com/blogs/camelswithhammers/2011/10/natural-functions/">http://www.patheos.com/blogs/camelswithhammers/2011/10/natural-functions/</a>
  - A hand has a function but no designer intended that function
- Functional occurrent is superclass of purposeful occurrent
  - We would not use a word like telic anyway
  - Functional = Telic

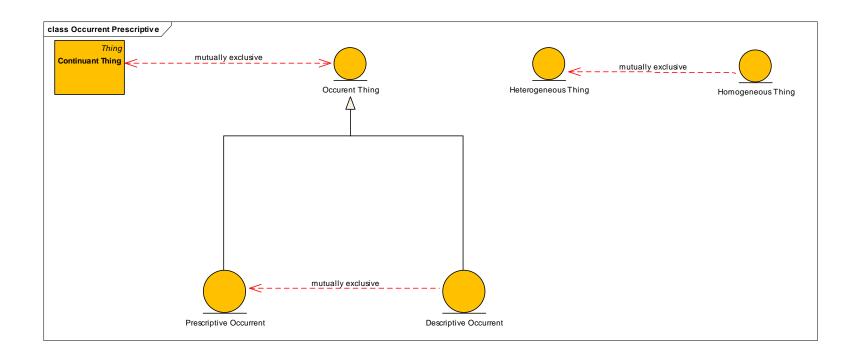
## Functional and Purposeful



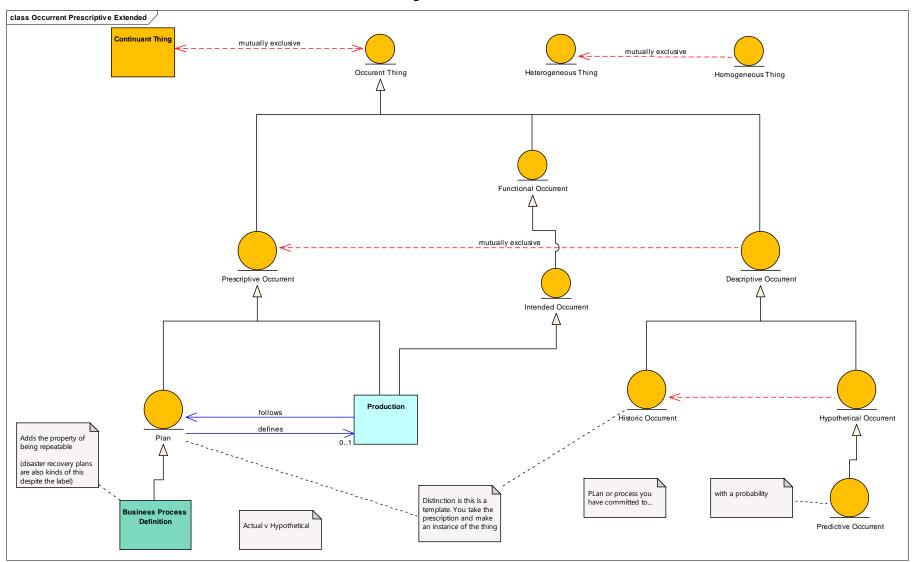
#### Instantaneous Facet



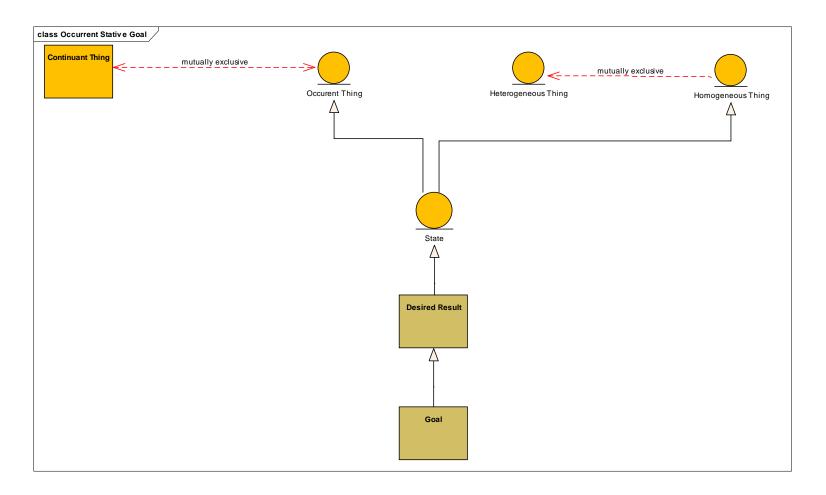
# Prescriptive

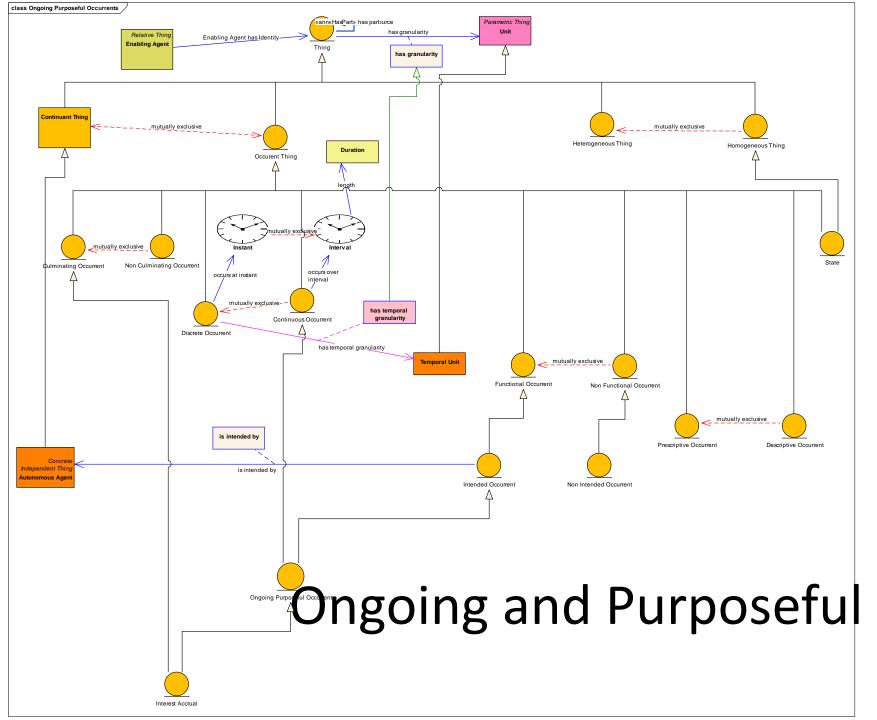


# Prescriptive detail



## Goal

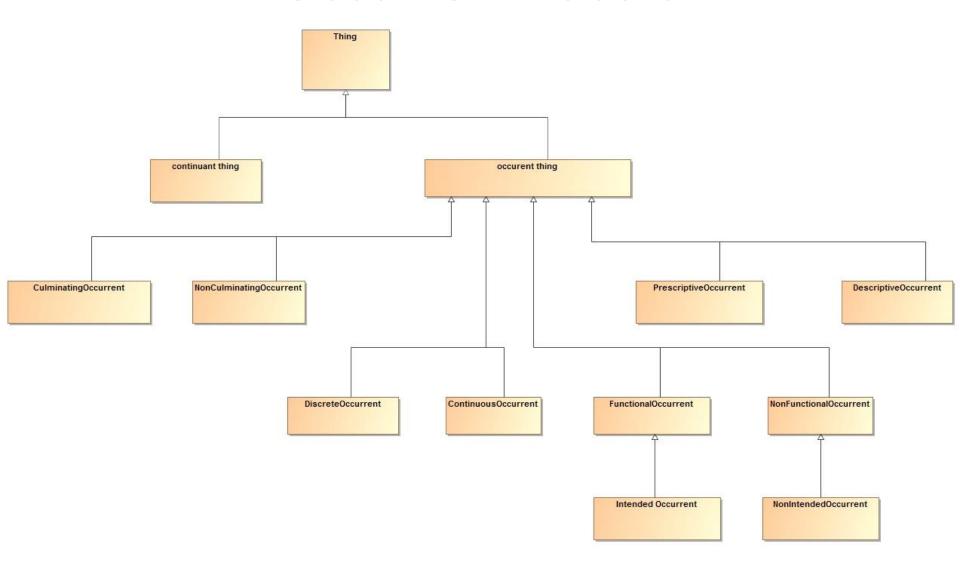




## Implementation

- Move these into Cameo Conceptual Modeler for onward RDF/OWL generation
- Still needed to address the question of State

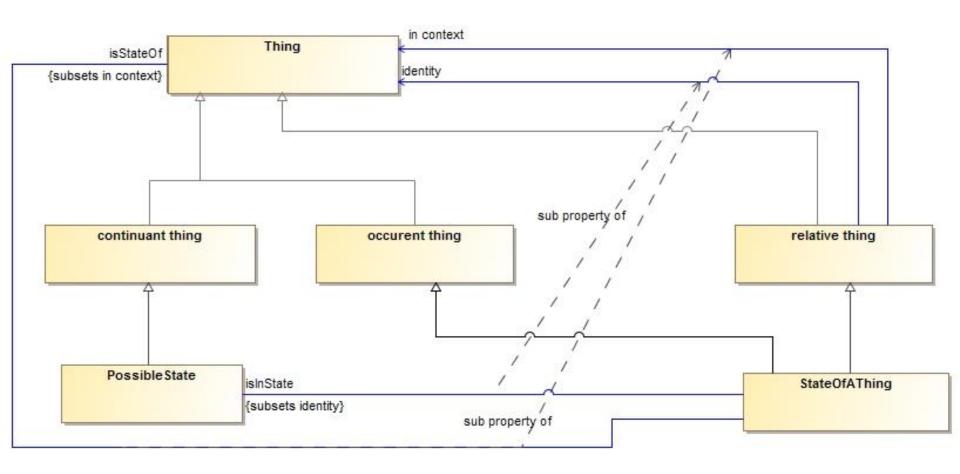
### **Occurrent Facets**



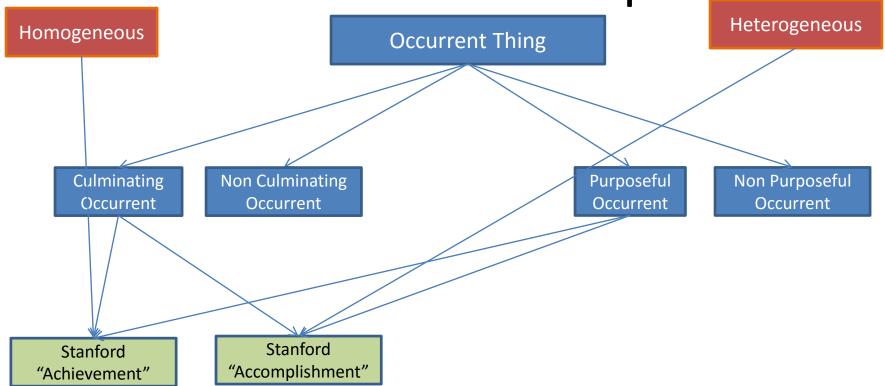
#### What is State

- There are two concepts often referenced by the word "State"
  - The state something is in
    - E.g. being red, being in default
    - Per State Transition Diagrams
    - This is occurrent
  - The state itself
    - The state of redness, the state of default
    - This is a continuant thing
    - It is also abstract (does not have concrete members in the world)

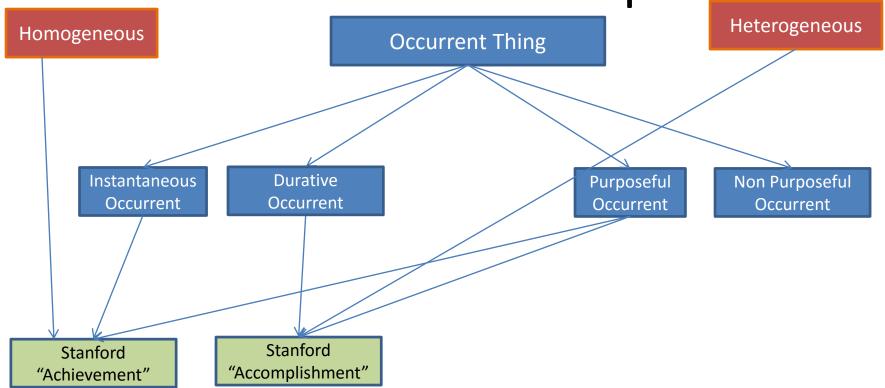
## **State Concepts**



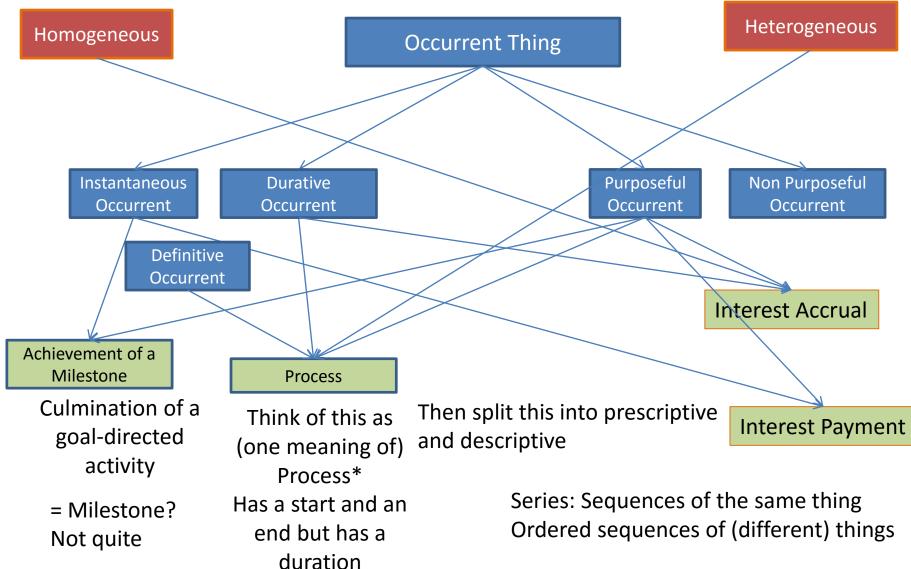
Achievement and Accomplishment



Achievement and Accomplishment



### **Occurrent Facets Uses**



<sup>\*</sup>Reserved word

## Summary and Discussion Points

- We needed high level primitive concepts within which to frame various things which happen in finance
- These need not be highly axiomatized
  - rather, we want to ground out the meanings of a minimum set of primitive concepts so other concepts are derivable from these by use of axioms
- Analysis of existing concepts revealed multiple concepts
  - So we segregated these into pairwise disjoint facets
  - Have identified a possibly complete (?) set of facets
  - State was a challenge as it is two things only one of which is occurrent
- Have we defined a high level language from which to articulate things which happen?

#### Thank You!

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  - http://www.edmcouncil.org/semanticsrepository/ index.html